TYPICAL SATURDAY SCHEDULE – NOVICE/DEC	
Judge 1	Judge 2
Master Interior Trial 1 *	Novice Containers 1 & 2
	(held in arena)
Master Interior Trial 2 *	Advanced Containers 1 & 2
	(held in arena)
Excellent Interior Trial 1	Excellent Containers 1 & 2
	(held in arena)
Excellent Interior Trial 2	Master Containers 1 & 2
	(held in arena)
Advanced Interior 1 & 2 ~	Lunch
Novice Interior 1 & 2	
	Novice Buried 1 & 2
Lunch	(held in arena)
	Advanced Buried 1 & 2
Master Exterior Trials 1 & 2	(held in arena)
	Excellent Buried 1 & 2
Excellent Exterior Trials 1 & 2	(held in arena)
	Master Buried 1 & 2
	(held in arena)
Advanced Exterior Trials 1 & 2 ~	Novice Exterior 1 & 2

TYPICAL SUNDAY SCHEDULE – NOVICE/DEC	
Judge 1	Judge 2
Novice Interior 1 & 2	Master Buried 1 & 2
	(held in arena)
Advanced Interior 1 & 2 ~	Excellent Buried 1 & 2
	(held in arena)
Excellent Interior Trial 1	Advanced Buried 1 & 2
	(held in arena)
Excellent Interior Trial 2	Novice Buried 1 & 2
	(held in arena)
Master Interior Trial 1 *	Lunch
Lunch	Master Containers 1 & 2
	(held in arena)
Novice Exterior 1 & 2	Excellent Containers 1 & 2
	(held in arena)
Advanced Exterior Trials 1 & 2 ~	Advanced Containers 1 & 2
	(held in arena)
Excellent Exterior Trials 1 & 2	Novice Containers 1 & 2
	(held in arena)
Master Exterior Trial 1	Master Exterior Trial 2 *